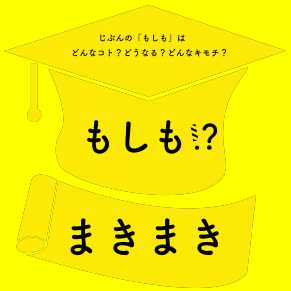


【What is MEGUMEGU Roll for upper elementary school ~ junior and senior high school students? 】

"MEGUMEGU Roll" is a kids version of disaster imagination tool "Meguro Roll" invented by Professor Meguro of the University of Tokyo.

"MEGUMEGU Roll for upper elementary school ~ junior and senior high school students" is a "disaster imagination tool" which is a compilation of "MEGUMEGU Roll".

The purpose of this tool is to have the children regard disasters as their own issues and acquire the ability to take action by imagining deeply what would happen to themselves and people around in time of disaster, while listening and dancing to "MEGUMEGU Roll dance song" which teaches you how to use "MEGUMEGU Roll".

【 Non-Profit Organization for Action-oriented Disaster Risk Reduction 】

Your imagination will change your future

Disaster imagination tool invented by Professor Meguro
"MEGUMEGU Roll" for kids

MEGUMEGU Roll

For upper elementary school
~ junior and senior high school students

※Feel free to download, printout and utilize.

How to use MEGUMEGU Roll

for upper elementary school ~ junior and senior high school students

1． How to make MEGUMEGU Roll （⇒Figure 1 ）

① Download data and print out.

② Cut two sheets of paper along the line into four by using cutters or scissors.

③ Put some glue on the space for pasting, and stick four sheets of paper together as the numbers show.

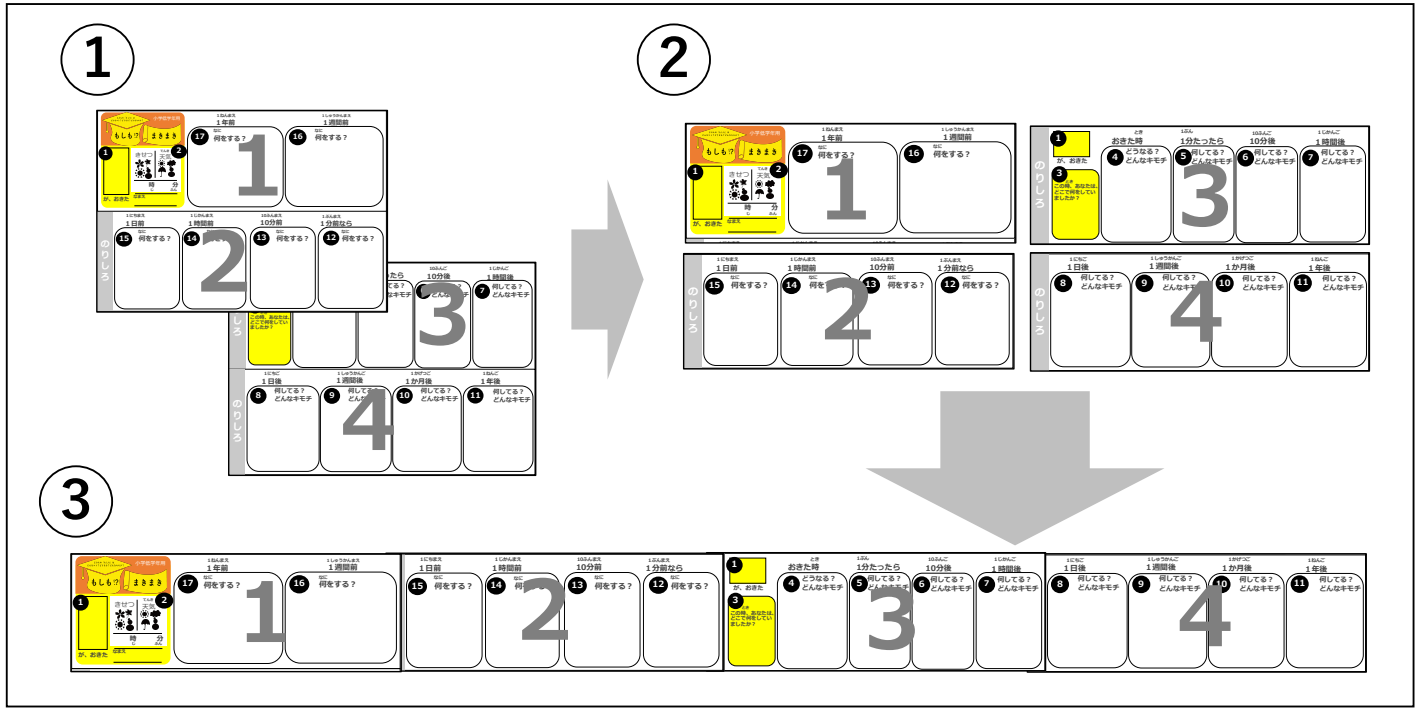


Figure1 : How to make MEGUMEGU Roll

2．Set disaster, weather and season

① Set the type of hazard and write in ❶ of “MEGUMEGU Roll”.
You can set various types of hazards such as an earthquake, a fire, a typhoon, a thief entrance, etc. (It is better to set the details such as earthquake intensity or the origin of a fire until you can have the clear image of the disaster. In that case, leave a memo somewhere.)

② Set the date and time of occurrence, season and weather and write in ❷.

3．Write in

① Write where you are and what you are doing and how it is like around you at the moment of occurrence of hazard in ❸.

② Now it’s time to write a story. Imagine “what would happen to you, what you would think and what you would be doing after the occurrence of hazard” and write a story freely putting yourself as a main character in numbered order ❹～❿. Where it says “【　　】later”, write in the timeline such as ”【10 minutes】later” or “【1 year】later” depending on the disaster and situation. Other characters in the story can be your family, people from your school and people happened to be around you.

③ Then, travel back in time. Write “what you would do if you could go back to before the disaster” in numbered order ⓫～⓰.

4. After writing the story

① Write down any questions or problems that arose while writing a story in “MEGUMEGU Roll”. How can the questions be resolved? How can the problems be solved? Also, was there anything that slipped out of the story you wrote? Is the situation true to reality? (For example, are you sure you are not trying to contact someone easily by mobile phone after a large earthquake?)

② You can write and enjoy “MEGUMEGU Roll” by yourself, but it is better to write and talk about it with your family and friends. Let’s show your “MEGUMEGU Roll” to each other and have a chat about your impression, questions or problems as of now. Once the same thought is created within the group by a discussion, it will make disaster management much easier afterward. You can further develop your imagination by receving feedback from people around you on post-its and pasting them on “MEGUMEGU Roll”.

③ If the story does not come to a happy ending, what does it take to change to a happy ending? Story can be changed by such ways as “Strengthening the character (enhancing disaster management skill of yourself or people around you)”, “Taking actions to reduce disaster before it occurs”. It is ideal to make a story with a happy ending without any unnatural flow.

④ It is important to work on “MEGUMEGU Roll” over and over again while changing settings. If you cannot reach to a happy ending, try writing “MEGUMEGU Roll” once again under the same settings after strengthening the characters (e.g. Enhance your disaster management skill) or changing the situation (e.g. Improve preparedness for disaster), and then this time the story might come to a happy ending.

⑤ Let’s improve our disaster management skill by disaster imagination training using “MEGUMEGU Roll” and take disaster preparedness actions around you, so that you can write a story with a happy ending.

MEGUMEGURoll

For upper elementary school
~ junior and senior high school students

じぶんの「もしも」は
どんなコト？どうなる？どんなキモチ？

もしも⁉ まきまき

1

What disaster happened?

Season | Weather

2

When did that happen？
AM/PM [ ]:[ ]

Name

1 year before

16 What can you do?

1 week before

15 What can you do?

Space for pasting

1 day before

14 What can you do?

1 hour before

13 What can you do?

10 minutes before

12 What can you do?

1 minute before

11 What can you do?

Space for pasting

1 What disaster happened?

Where and what are you doing at this time? **3**

1 second later

4 What situation? What do you feel?

【　　】later

5 What situation? What do you feel?

【　　】later

6 What situation? What do you feel?

Space for pasting

【　　】later

7 What situation? What do you feel?

【　　】later

8 What situation? What do you feel?

【　　】later

9 What situation? What do you feel?

【　　】later

10 What situation? What do you feel?

Space for pasting

For upper elementary school ~ junior and senior high school students

もしも⁉

じぶんの「もしも」はどんなコト？どうなる？どんなキモチ？

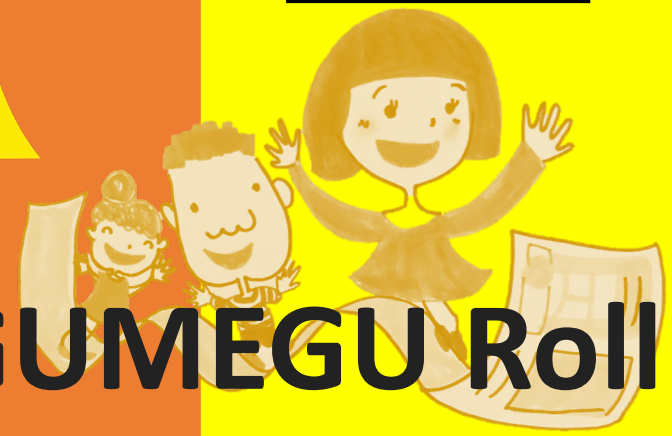
まきまき

1 What disaster happened?

Season | Weather

2 When did that happen ?
AM/PM [ ]:[ ]

Name



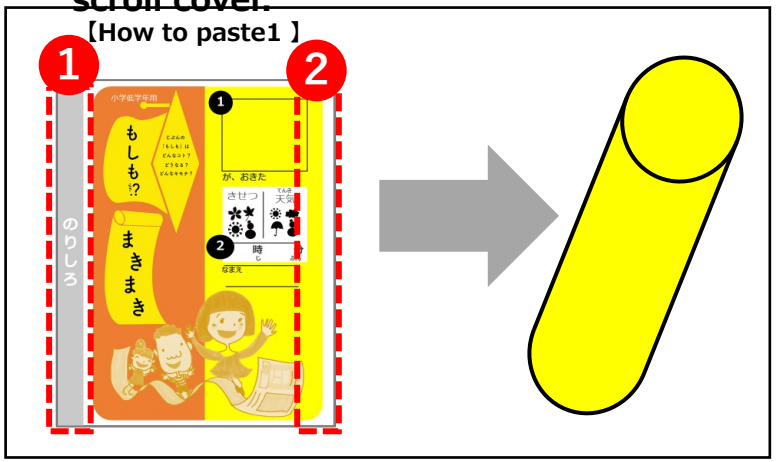
MEGUMEGU Roll

(Disaster imagination tool)

“MEGUMEGU Roll” How to make a scroll cover 3

1. Cut along this cut here line with scissors.
2. Put some glue on the space for pasting.
3. Then roll the paper as “How to paste 1” below, and paste ❶ “Space for pasting” and the back of ❷ together.
4. When the scroll cover is ready, roll the “MEGUMEGU Roll” and put it into the scroll cover.

【How to paste1 】



Once you are finished with “MEGUMEGU Roll”, let’s display it where you can see and make more and more “MEGUMEGU Roll”!

MEGUMEGU Roll dance song

もしも!? ままま

Piano Motion

Composer : Sayuri HORISHITA
Lyricist : Midori OGURA
Translator : Terumi ISHII

1 C# 3 C# 5 F#
も しもの まきまきまき ま きまき
What-if roll roll roll MEGU MEGU

9 B B F# F# B B
まきまきまき もしもの まきまきまき まきまき まきまきまき
Roll roll roll What-if roll roll roll MEGU MEGU Roll roll roll

13 F# F# B B
はじめるよ もしもまきまき そうぞうするのは もしものじぶんお
Let's get started MEGU MEGU Roll Imagine yourself in a what-if story

17 F# F# B B
きたのは じしん おおあめつなみ たいふう なにがおきた?
What was it that happened? An Earthquake? Heavy rain? A Tsunami? A typhoon? What happened to you?

21 F# 4 25 F# F# B B C#
そのあとはどんなことに? いっぷんごはどん なだろう?
What would happen right after that? What is it like one minute later?

29 F# F# F# B B
じゅっぷんご い ちじかんご いちにちたったら なんにこまる?
Ten minutes later, one hour later, one day later and what would be the problem?

33 F# F# B B m
もうすこしじかんがたったら? いちねんごはどうだろう?
Then what would happen as time goes by? What would it be like a year later ?

37 F# F# B B m
そのときかぞくやおともだちは どんなきもち? どうしてる?
At that time your family, your friends, how would they feel? What would they do?

41 F# F# B B C# 45
いっぱいそうぞうしてみよう! とことんそうぞうしよう!
Just use your imagination. Imagine, imagine, let's imagine.
できたらみんなにみせて!ガヤガヤみんなではなそー。じゃーやるぞ。
When you're done share the roll with your friends, and let's talk this and that. Are you ready?

49 E♭m E♭m E♭m B 53 C#
タイムスリップ ビュンビュンひゅひゅん ひゅーん もしもの1ふんまえに もどっちゃお
Let's travel back in time! Let's go back to one minute before

57 E♭m E♭m B C# F#
ビュン ビュン ひゅ ひゅん ひゅー ん ビュン ビュン ひゅ ひゅん ひゅー ん わたしはなに
What is there that

61 F# B Bm F#
をするかな? かぞくとなにができる? いちじかんい
I can do ? What can my family and I do ? One hour more,

65 F# B Bm F#
ちにちまえなら いっしゅうあったらどうだろう? もしもいちねん
one day more, what if you had one more week, what would you do ? There're so many things

69 F# B C# E♭m E♭m
あったら できることがいっぱい ビュンビュンひゅひゅん ひゅーん
you can do, if you have one full year

73 B C# F# F#
ビュンビュン ひゅひゅん ひゅーん やらなくちゃ やらなくちゃ
I've got to do it. Let's do it now.

77 B Bm F# F#
わたしもものしもに できること またやろう もしもまきまき
Things I can do to prepare for what-ifs. MEGU MEGU Roll Let's do this again.

81 B B C# F# F#
みつけられるじぶんのやく たのしんでかんがえてやってみよも
Everyone can find their own role. Have fun, think, imagine, just try.

85 B B Bm F# F#
しものじぶんみつけよう たのしんでみらいをまもろうシュ
Let's find yourself in a what-if story. Let's enjoy and protect our future

89 B Bm F# F# B
ワッチシュワッチシュワーッチ もしもの まきまきまき まきまきまき
What-if roll roll roll MEGU MEGU Roll roll roll

93 B F# F# B 97 B
もしもの まきまきまき まきまきまき まきまきまき もしもの
What-if roll roll roll MEGU MEGU Roll roll roll What-if

101 F# F# B F# F#
まきまきまき まきまきまき もしもの まきまきまき
roll roll roll MEGU MEGU Roll roll roll What-if roll roll roll

105 F# B C#~F"
まきまきまき まきまきまき
MEGU MEGU Roll roll roll